



### "Three Person"

Read this card out loud. As long as you are the holder of this card, you have to drink any time another player rolls a three.



### "Three Person"

Read this card out loud. As long as you are the holder of this card, you have to drink any time another player rolls a three in any combination.

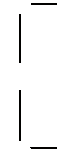
### "Escape"

Don't let the "man" hold you against your will. When you get sent to prison. Don't drink. Don't lose a turn. Advance to the "Paroled" space on the board. After use, return to deck.



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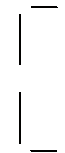
### "Reincarnation"

Use this card to escape the grave one time.



### "Reincarnation"

Use this card to escape drinking the grave. Once used, return to the deck.



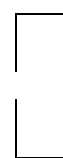
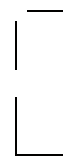
### "Reincarnation"

Use this card to escape the grave one time. Then return to the deck.

### "Miracle Cure"

You can use your magical powers to whip up a potion that cures everything once! When you are sent to the hospital. Don't drink. Don't lose a turn. Proceed to the "Cured" space on the board.









**RULE CARD**

"Anarchy"

All Rule Cards from every player must be returned to the deck.

**RULE CARD**

"Anarchy"

They never listen to you anyway. All Rule Cards from every player must be returned to the deck.

**RULE CARD**

"Your Highness"

You must say "I am the King", or "I am the Queen", each time you are forced to take a drink. As long as you have this card. If you forget and get caught, you must drink.



**RULE CARD**

"Servant"

It's that whole karma thing again. Humility will be your punishment. If anyone at the table needs a refill, you must get it as long as you hold this card.

**RULE CARD**

"Servant"

Tell everyone that you are their servant and that you have to get them refills as long as you hold this card.

**RULE CARD**

"Servant"

It's that whole karma thing again. Humility will be your punishment. If anyone at the table needs a refill, you must get it as long as you hold this card.



**ACTION CARD**

"Apathy"

Say this phrase outloud: "Six hundred thousand dozen pairs of donald freezer's favorite tweezers." If you say it correctly, take a letter. If not, you must drink the grave.

**RULE CARD**



"Hey Nosey"

Karma has finally caught up to you. You must repent for sticking your nose in other people's business. As long as you hold this card, you must touch your nose when you are forced to drink.

**ACTION CARD**

"Dethroned"

Return all your Confidential Rule Cards to the deck. All your made up rules are now void. Drink the grave.





### “No Pointing”

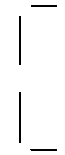
Use this card on the next person who points a finger and make them drink the grave.

### “What!”

Point your finger at any player and wait for a verbal response. If the response is “What”, then take a letter card. If not, drink.

### “No Cursing”

Wait until someone curses. It is your job to clean up their act. Make them drink the grave. Nobody can curse while you hold this card.



### “Burp Patrol”

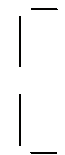
This job sucks, but it is right up your alley. You must make the people who belch out loud drink. Your patrol ceases when you lose this card.

### “Proper Etiquette”

Any players who currently have their elbows on the table must drink. If everyone has proper etiquette, you must drink.  
1 Elbow = 1 Drink  
2 Elbows = 2 Drinks

### “Join the Crowd”

If two players including yourself are currently on the same space, they must drink. If not, you drink the grave.



### “Grow Up”

You need to act your age and not your favorite mug size. Move five spaces backward.

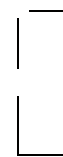
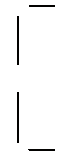
### “Double Vision”

Take one letter card from any player. If it matches one that you already have, drink the grave. Let that player shuffle their cards and lay them face down for you to pick. Keep the letter card.

### “Busted”

The person to your left must tell everybody one of his or her most embarrassing moments or drink the grave, their choice.











“Ouch!”

Your last drink was poisoned.  
Go directly to the hospital.  
Lose a turn and drink the grave.



“The Ultimate Card”

You are now a rebel.  
You don't have to follow  
any players rules as long  
as you hold this card.

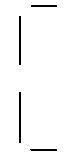
“The Ultimate Card”

You are now a rebel.  
You don't have to follow  
any players rules as long  
as you hold this card.



“Caught in the Act”

You have been arrested  
for indecent exposure  
at the XXX Theatre.  
Go to prison, drink the grave  
and lose a turn.



“Gatekeeper”

Hold onto this card until you feel  
that a player is abusing their power.  
Make him or her return that Rule Card  
to the deck and void their made up rule.

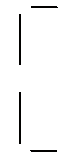
“Hello Ocifer”

You have been arrested for public intoxication.  
Due to overcrowding in the county drunk tank,  
you must go to prison to await trial.  
Drink the grave and lose your turn.



“Servant”

It's that whole karma thing again.  
Humility will be your punishment.  
If anyone at the table needs a refill, you must  
get it as long as you hold this card.



“Servant”

Tell everyone that you are their servant  
and that you have to get them refills  
as long as you hold this card.

“Yuck”

You are very ill from the old sub  
you ate last night.  
Go to the hospital,  
drink the grave  
and lose your turn.





